

WELCOME TO THE RIVER GCC
PAR-3 TOURNAMENT
SEPT. 27, 28, 29

Play as often as you like – one day, each day or more than once in a day! There will be one daily winner and one multi-play winner. These 4 winners will split the prize money and winners will be announced Sunday night. Winners can pick up their prizes any time the clubhouse is open for play.

Each time you play, you will pay a \$10 entry fee and either a \$8 cart fee for members or \$10 cart fee for guests. You will be given a specially marked scorecard to record your scores. You **MUST** play with someone who will sign your scorecard and vouch for your play. You must turn in your scorecard to the pro-shop attendant for final validation and prize entry.

To qualify for the daily winner prize, only one best scorecard can be submitted even though you may play more than once in a day. Any tie scores at the end of the day will be broken by a match of cards. The daily winner will be posted on our website that evening. This will allow non-winners to come back to play again to compete for the multi-play winners prize. A daily winner cannot repeat as another daily winner, but can compete for the multi-play prize. The multi-play prize winner will be determined by using the average of all their scorecards submitted. Again, any ties will be broken as before.

These local rules will apply for each day of play:

All play starts at hole #1 and only one ball is played from the first and every tee. Par-3 Tees will be designated out on the course using ORANGE utility flags. Par for the 18-holes is 54, but do not record a score on any hole more than 5.

Each day the tee boxes will change but no tees will be longer than 150 yards from center of green. A playable ball can be moved up to one club length no closer to the green and lie must stay in same conditions (e.g., no moving to fairway from rough).

All putts must be holed – NO GIMMIES! A different ball can be used on the green from one played on fairway. Balls in sand traps can be lifted, cleaned, raked and placed.